

# Talia Cotton

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## Design Experience

### Tenazas Design Design Assistant

December 2016 – January 2018

Designed with AIGA Medalist Lucille Tenazas on projects in print design as well as the design of her monograph.

### The Inlay

#### Junior Interactive Designer

August – December 2017

Worked on brand ideation and production, wireframing and site mapping, and UI/UX for multiple clients. Worked as direct liason between clients and fabricators.

### Pure+Applied

#### Junior Designer

June – August 2017

Worked under Paul Carlos (Type Director's Club) on team and solo projects in data visualizations, exhibition graphics, and interactive design.

### designwajskol

#### Junior Designer

January – July 2017

Designed for multiple clients on a variety of platforms. Designed spatial graphics, interactive design and visual identities for office campuses located globally. Involved in ideation, development, and production of all projects.

### Parsons Graphics Lab

#### Senior Technician

August 2016 – January 2018

Assisted Parsons students with inquiries about design, production and technique, as well as managed and regulated equipment.

## Academia + Design Research

### Assistant Teacher

#### Master's Interactive Design Bootcamp

#### Parsons School of Design

August – September 2017

Taught and helped teach HTML, CSS, and Sketch to a class of 15 Master's Communication Design students for eight hours a day for eight days. Assisted in teaching material, grading assignments, and curriculum planning.

### Research Assistant

#### Parsons School of Design

May 2017 – December 2017

Collaborated with Justin Bakse on the development and documentation of a Javascript 3D drawing library, as well as UI/UX and site development for his Computational Form class website.

### AI Researcher

#### Parsons School of Design

November 2017 – December 2017

Worked under Aaron Hill on the computational generation of an imperfect "drip". Work included data generation and analysis for AI implementation.

### Research Assistant

#### Parsons School of Design

December 2016 – June 2017

Worked with Brendan Griffiths (Zut Alors!) on interactive design projects, including a VUI application, as well as the curriculum for the Parsons MPS program.

## Education

Parsons School of Design  
BFA 2018  
Communication Design  
Dean's List

Carnegie Mellon University  
2010 – 2012  
Business/Psychology

## Recognition

GDUSA Students to Watch  
2018

Featured in  
Parsons Student's Work  
2017

Parsons Dean's List  
2016 – 2018

## Skills

Photoshop, Illustrator, Indesign  
HTML + CSS  
Javascript + JQuery  
p5.js + paper.js  
Processing  
Open Frameworks  
Hebrew (fluent)  
Italian (proficient)